I'm not a bot

Naruto was always a big success both in and outside Japan. The franchise was successful enough to bring the beauty of its world to the video game realm. The Sony PSP was not an exception, since it was a good opportunity for developers to show their skills on this little device. Today, we're bringing you a complete list of all Naruto video games for the great PSP. If you don't have a PSP, don't worry, because you can play any of these games on PPSSPP. You may play these games on your computer or on your Android device at any time and from any location. If you're interested, you can check our guide on how to play these games on your computer. Naruto: Ultimate Ninja Heroes is a 2.5D fighting video game, the game act as a retelling or reboot of the Ultimate Ninja series previously released on PlayStation 2 devices. While the story here is shallow, the game focuses more on the gameplay with a decent cast of playable characters. We got here all of Konoha's teams including some of the sensei like Kakashi and Maito Gai. You can also unlock the three Sannine later in the game and in addition, there are two Akatsuki members, Itachi and Kisame. The gameplay is fairly similar to Naruto Ultimate Ninja 2 where the goal of each round is to attack your opponent using various Taijutsu and Ninjutsu attacks. You can also use several weapons and power-ups scattered across the stage. Naruto: Ultimate Ninja Heroes 2: The Phantom Fortress takes the same formula as the previous game and adds a story to it. Unfortunately, it is not canon; the game takes a different path, telling a whole new filler story. The game's major gimmick is the new Castle Dusk; by visiting this mysterious castle, Naruto and his friend must climb the castle floor and face numerous difficulties in order to unravel the castle mystery. This sequel adds new difficulties such as climbing trees, mimicking Shikamaru by pressing particular buttons, riddles, and a slot machine. However, the major focus remains on battling, and while many characters retain the same attack scheme, a handful has received new techniques and super attacks. The greatest game in the Ultimate Ninja Heroes trilogy is Naruto Shippuden: Ultimate Ninja Heroes 3. The game features numerous fighters, as well as a genuine story mode that begins after the time skip and ends with the last battle between Sasuke and Itachi. The game includes almost 50 playable characters from the post-time-skip era. New special attacks and awakenings vastly boost each character. The combat system is nothing new, after all, it's the same engine. The game offers a side-scrolling 2.5d fighter where the goal is to target your opponent and bring down his hp to 0. You can do this by combining normal attacks, weapons-based attacks, or even using some items like poison, explosive tags, and more. Naruto Shippuden: Ultimate Ninja Impact might have been different, but different doesn't always mean bad. The game adopts a different approach, transforming the series into a beat-em-up in the style of Musou games. The game adapts Naruto Shippuden's tale, but the main selling point is recreating Pain's legendary arc. The game is presented from a third-person perspective, where you control one of many characters from the Naruto universe. The main goal is to clear the map from hundreds of Ninja enemies, sometime you'll need to free an area or even beat down a boss to progress through the story. The game offers over 50 playable characters with detailed and genuine technique and awakening. Overall, Naruto Shippuden: Ultimate Ninja Impact is one of the best Naruto games on the system if not the best, if you slept over this one it might be time to relive the Naruto story through this amazing game. Naruto Shippuden: Legends Akatsuki Rise is the third entry in the Uzumaki Chronicles series and the first to be released on the powerful PSP. The plot revolves around the beginning of Naruto Shippuden when Naruto and his fellow Ninja mates must deal with the second Akatsuki attack on Konoha Village. The game features a unique mix of beat 'em up and RPG components. The player travels across diverse terrains, using various Taijutsu and Ninjutsu attacks to fight numerous Ninja foes. The game also has a full-fledged leveling system, in which the player can improve their stats and learn new tactics for each playable character. Overall, despite the limited number of playable characters, the game provides a well-balanced combat system with some intriguing RPG features that will keep the player entertained. Naruto Shippuden: Kizuna Drive is the sequel to Legend Akatsuki Rising, retaining the same game premise but adding an entirely new exclusive story for fans wishing for something different. The game takes set immediately after the Akatsuki suppression mission and has a completely new story. Following a bizarre attack by the Kyubi on the hidden village of Yumegakure, both Konoha and Yumegakure ninja are on the verge of a major war if Konoha does not learn who the mysterious attacking monster is. The gameplay is very similar to its predecessor, in which you control one of numerous Naruto characters. Each stage's purpose is to brawl your way through hordes of adversaries while completing the objective stated at the start of each mission. The game also has a leveling system that allows you to empower each character with new attacks and power-ups. While I still prefer canon storylines, I'm sure many people are searching for something new to experience, especially since the Ultimate Ninja series did so well with canon content. Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst ROM Free Download in direct link. Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst was released on 2013. About The Game Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst is an action-packed fighting game that brings the popular manga and anime series to life. Players take control of their favorite characters from the Naruto universe and battle it out in a variety of arenas. The game features a story mode that follows the events of the original Naruto Shippuden anime series, as well as a variety of other modes, such as online versus battles and tournament modes. The game features a wide range of characters from the series, including Naruto himself, Sasuke, Sakura, Kakashi and many more. Each character has their own unique moveset and abilities that can be used to defeat opponents in battle. The game also features a variety of environments to fight in, ranging from forests to villages to hidden ninja bases. Players can also customize their characters with various costumes and accessories. The game also features an extensive online mode where players can challenge each other in ranked matches or join tournaments for prizes. Players can also join clans and take part in clan wars for even more rewards. There are also leaderboards where players can compare their scores with others around the world. Overall, Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst is an exciting fighting game that captures the spirit of the popular manga and anime series perfectly. With its wide range of characters, environments and modes, there is something for everyone to enjoy in this action-packed title. Whether you're a fan of the series or just looking for some intense fighting action, this is one title you won't want to miss. Players 2 Simultaneous Year 2013 Serial # BLUS-31350 Version 1.0 How to Download Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst ROM for PS3 Click the Download button below and you will be redirected to UploadHaven. Wait 15 seconds and click on the "Free Download" button. Now let the download begin and wait for it to finish. You can use Pro Download for faster speeds but it is not required. We recommend using Free Download Manager to speed up your downloads instead of downloading through your browser. Once Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst ROM is done downloading, right click the .zip file and click on "Extract to Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst" (To do this you must have 7-Zip, which you can get here). Double click inside the Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst ROM folder and run load your rom iso into your emulator of choice. To find the right emulators, visit this page. Have fun and play! Support us by sharing this site with your friends and family. Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst ROM for PS3 Free Download Click the download button below to start Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst ROM Free Download with direct link. It is the full version of the game. Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst (v1.0) Size: 6.50 GB Screenshots View source Wanna Start Editing Now? Go to our To Do List! Welcome to the Database Special:RandomPage The Jump Database is a wiki about topics relating to Shueisha's various Jump related manga, anime, video games, merchandise and films. You can help the wiki by making new pages or contributing to the already existing 2,763 pages on the wiki! Weekly Shonen Jump, commonly referred to as Shonen Jump, featuring the world's most popular and classic manga/anime franchises including Dragon Ball, One Piece, Naruto, and many other popular manga titles, with a chapter and some color spreads each week. There are many other magazines featuring manga, all published by Shueisha, including Weekly Young Jump and Jump SQ. Series Jump Characters Videos Shonen Jump J Stars Victory Vs. OpeningShonen Jump Alpha Famous Mangaka Drawing HDJump Force Announcement TrailerJUMP FORCE - GAMESCOM 2018 TRAILER X1, PS4, PCAnnouncing the New Shonen JumpShonen Jump - A New Era Begins HowLongToBeatNaruto Shippuden: Ultimate Ninja Storm 3 NewsLoad More You must be wondering, can my PC run NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD? On this page you will find NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD system requirements for PC (Windows). We constantly update our data to provide you with latest and most accurate requirements.Test your PC to see if it will run NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD or check system requirement details for CPU, operating system, graphics and sound cards, required disk space and more for each of the supported platforms. Table of Contents Will it run? According to our tests, 85% of people can run it on their PC. Test your PC now! View most recent tests. Buy NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD You can buy NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD directly on Steam, or on one of the marketplaces below. Usually, games on marketplaces are much cheaper, and you can save up to 80%! Check prices below: Requires 64 bit processor and operating system. NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD system requirements for Windows Minimum Requirements OS OS Windows (64bit) 7 or higher up to date Processor Processor Intel Core2 Duo, 3.0GHz - AMD Athlon 64 X2 Dual Core 6400+ 3.2GHz Memory Memory 2 GB Graphics Graphics 1024 MB video card DirectX DirectX Version 11 Storage Storage 23 GB Sound Card Sound Card DirectX sound device NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD minimum requirements for Windows assume having at least Windows (64bit) 7 or higher up to date operating system. Your processor should be Intel Core2 Duo, 3.0GHz - AMD Athlon 64 X2 Dual Core 6400+ 3.2GHz or a more powerful one. The minimum RAM requirement is 2 GB. As for a graphics card, it should be 1024 MB video card. You also have to have 23 GB free disk space to install the game. Game Details Live the 4th Great Ninja War and its overpowering boss fights or defy your friends in ultra dynamic online and offline ninja confrontations! Source: Steam Release date 24 October, 2021 Categories Single-player, Multi-player, PvP, Online PvP Genres Action, Adventure Supported languages English*, French, Spanish - Spain, Italian, German, Portuguese - Brazil, Russian, Traditional Chinese * languages with full audio support FAQs You would be able to run NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD on your PC if it meets minimum requirements below. You can also use our free test tool to check it!Minimum requirements for Windows are: No, this is not enough to play NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD. The minimum RAM is 2 GB. Yes, NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD can run with 2 GB of RAM. It's a minimum requirement. You need at least 2 GB of RAM to run NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD on PC. At least 23 GB of disk space is required to install NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD on your PC. You need 1024 MB video card or more powerful video card. Windows (64bit) 7 or higher up to date or newer. Yes, NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD needs a 64-bit processor and operating system. Version 11 or greater is necessary for this game. Yes, as long as it meets minimum requirements above. NARUTO SHIPPUDEN: Ultimate Ninja STORM 3 Full Burst HD release date is 24 October, 2021. Recent Tests Similar Games Naruto Shippuden: Ultimate Ninja Storm 3, known in Japan as Naruto Shippuden: Narutimate Storm 3 (NARUTO-ナルト-疾風伝 ナルティメットストーム3?) is a fighting game developed by CyberConnect2 as part of the Naruto: Ultimate Ninja video game series which is based on the successful Naruto manga by Masashi Kishimoto. It was released by Namco Bandai Games on March 5, 2013 in North America and March 8, 2013 in Europe. It was released on April 18, 2013 in Japan. Gameplay[] Naruto Uzumaki attacks Sasuke Uchiha in one of his Awakening Modes, available for characters a little under 50% health or for Naruto and other characters available by pushing the right thumbstick. This Awakening Mode makes Naruto turn into his Tailed Beast Chakra Mode. The game has 80 playable characters including several new, making it the largest cast in the Ultimate Ninja series. The fighting system has been modified, with the Awakening Mode, a state that gave each character enhanced abilities when their health was low, being possible to be used at anytime during a fight, for certain characters. As in the previous games, the player can choose two characters to assist the player character in battle. The assisting characters now can also aid the playable one through the use of thirteen different types of combos. Additionally, the assistants have health bars, losing health whenever they get hit, ultimately being unusable when their health bars deplete. Several arenas have become interactive, making the player automatically lose a fight if they leave a specific area. The story mode is similar to that of Naruto Shippuden: Ultimate Ninja Storm 2 rather than the previous game Naruto Shippuden: Ultimate Ninja Storm Generations as it features boss battles that include quick time events and require the use of strategies to defeat the opponent. The plot starts off by following the ending of Ultimate Ninja Storm 2 but it first focuses on the Nine-Tailed Fox attack to Konohagakure (The Hidden Leaf) with the player first controlling the characters defending the village. From then the game also covers the events from the series' world war adapting past the episodes aired on television by the time the game is released. Thus, Tobi's real identity is never revealed in-game and the War is temporarily won by the Ninja Alliance. It also includes the "Ultimate Decision Mode" which gives the option to change the result of the battles. Additionally, the game has mob battles in which the player controls a single character that has to battle a series of enemies. Development[] Leaks of a new Naruto game were first shown online through the Weekly Shonen Jump magazine in June 2012 with Namco Bandai Games confirming it was Ultimate Ninja Storm 3 shortly afterwards. Alongside the official announcement, Yusuke Sasaki from Namco Bandai promised improvements regarding the fighting system and the story mode. In order to make areas more interactive as well as to add more strategy to the fights, the staff added the ring out option. The story mode was developed to be accessible to people who are not familiar with the Naruto series. CyberConnect2 CEO Hiroshi Matsuyama also promised the return of "epic boss battles" that were absent in Naruto Shippuden: Ultimate Ninja Storm Generations. Bandai promoted a vast improvements in the graphics the game would use in the first trailer which was released in July 2012. Two of the alternative costumes available for Naruto Uzumaki, a samurai outfit and Goku's uniform were based on illustrations by Masashi Kishimoto published in a Shonen Jump issue and an artbook. The two of them attracted producer Yuki Nishikawa who consulted other members from the company in order to include them in the game. In August 2012, CyberConnect2 started a new suggestion forum in their official website, requesting players from all over the world to share their opinions regarding what they would like to see in Ultimate Ninja Storm 3 and upcoming Naruto games they would release. The feedback was used as a reference in creating the game. At Comic-Con International July 2012, Namco Bandai Games America representatives confirmed plans for a March 2013 release in North America. First run copies of the game include a code to download six exclusive costumes; a Goku's costume from Dragon Ball, a samurai suit for Naruto Uzumaki, Road to Ninja costumes for Hinata Hyuga and Sasuke Uchiha, a kimono for Sasuke, full piece swimsuit costumes for Sakura Haruno and Tsunade, a Japanese school uniform for Sakura, and ANBU costumes for Kakashi Hatake and Itachi Uchiha. On July 4, 2013, Namco Bandai Games Europe announced the official debut of Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst, which comes in a retail pack or downloadable add-on and with support for PC. The game itself contains numerous additions such as enhanced cinematics from the original game, 38 additional character costumes, more missions and one playable character, and an additional chapter in the game's story mode. It is currently set to be released on October 22, 2013 in North America and winter 2013 worldwide. Reception[] The game has sold one millon copies in North America and Europe as of May 2013. Game Naruto PPSSPP Ultimate Ninja Storm 4 – Bermain game kompetitif memang selalu menarik. Namun ada kalanya kita bosan dan butuh game game alternatif lainya yang tidak terlalu menegangkan namun tetap memberikan keseruan. Salah satunya adalah game naruto shippuden ultimate ninja storm 4 ini. Game ini adalah jenis game battle atau pertarungan. Nantinya kamu bisa memainkan berbagai karakter seperti naruto, sasuke uchiha, jiraiya dan lain sebagainya. game naruto ppsspp ultimate ninja storm Game yang satu ini cukup populer di konsol game seperti Playstation maupun PSP. Jika kamu tidak punya konsol game tersebut, bisa juga menginstalnya di android menggununakan emulator bernama PPSSPP ini. Jika sudah punya, kalian bisa langsung download file .iso melalui link dibawah. Game Naruto PPSSPP adalah versi game Naruto yang dirancang untuk konsol PlayStation Portable (PSP) dan dimainkan di perangkat lain menggunakan emulator PPSSPP (PlayStation Portable Simulator Suitable for Playing Portably). Emulator ini memungkinkan kamu menjalankan file game PSP berekstensi .ISO atau .CSO di Android, PC, atau perangkat lainnya. Daya tarik utama dari game Naruto Shippuden: Ultimate Ninja Storm 4 terletak pada berbagai aspek yang memikat baik penggemar anime/manga Naruto maupun gamer pada umumnya. Diantaranya: Menggunakan cel-shading khas anime, membuat tampilan visual mirip dengan tayangan animenya. Efek jurus, ledakan, dan pertarungan sangat dinamis dan dramatis, mendekati kualitas anime TV-nya. naruto shippuden ninja storm iso Sistem pertarungan 3D arena fighter, memungkinkan pemain bergerak bebas dan bertarung di ruang tiga dimensi. Combo, jutsu spesial, dan ultimate jutsu terasa kuat dan memuaskan saat digunakan. Bisa ganti karakter saat bertarung, menambah strategi dan variasi. Lebih dari 100 karakter yang bisa dimainkan dari berbagai era, termasuk: Tim 7 (Naruto, Sasuke, Sakura, Kakashi) Para Kage Akatsuki Karakter dari era Boruto Setiap karakter punya jurus khas dan gaya bertarung unik. Mengadaptasi cerita Perang Dunia Ninja Keempat hingga akhir kisah Naruto Shippuden. Cutscene sinematik, emosional, dan penuh nostalgia bagi penggemar. Diselipi momen legendaris seperti pertarungan Naruto vs Sasuke, Madara vs Aliansi Shinobi, dll. Story Mode: mengikuti jalan cerita utama. Adventure Mode: menjelajahi dunia ninja setelah perang. Free Battle: pertarungan bebas 1v1, 2v2, hingga 3v3. Online Mode: bertarung dengan pemain lain secara daring. Cocok untuk pemula dengan kontrol dasar sederhana. Tapi tetap ada depth untuk pemain berpengalaman melalui strategi switching, chakra control, jutsu timing, dan item usage. Banyak momen ikonik yang dimunculkan kembali. Voice acting asli dari anime Jepang dan Inggris. OST (musik latar) yang membangkitkan kenangan dari anime. Berikut adalah cara install game ISO PPSSPP di Android secara lengkap: Unduh dan install PPSSPP Emulator dari Google Play Store: Versi gratis Versi Gold (berbayar) Unduh ketiga file diatas (.iso, texture dan save data) gunakan aplikasi seperti: ZArchiver (tersedia di Play Store) RAR for Android Ekstrak lalu paste ke folder memory perangkat/psp/game Ekstrak textures dan save data lalu pindahkan ke memory perangkat Buka aplikasi PPSSPP. Arahkan ke folder tempat kamu menyimpan file ISO/CSO. Tap ikon gamenya → game akan langsung dijalankan. Naruto Ultimate Ninja Storm 4 adalah perpaduan sempurna antara fan service, gameplay seru, dan presentasi visual yang luar biasa. Cocok untuk penggemar Naruto maupun pecinta game fighting action yang ingin menikmati pertarungan spektakuler dengan kisah emosional. Kalau kamu penggemar Naruto, game ini wajib main! Naruto Shippuden: Ultimate Ninja Storm 3: Full Burst for PC, PS4 and etc. is enriched with numerous additions as compared to the third installment of a fighting game series Naruto: Ultimate Ninja, which tells the story of a blond ninja named Naruto. The game was created by the team of CyberConnect2 studio - the developers responsible for previous games based on the manga and anime by Masashi Kishimoto.The gameplay in Naruto Shippuden: Ultimate Ninja Storm 3: Full Burst is based on two main modes. The first is a typical fighting game, which allows players to take on the most popular characters created by Masashi Kishimoto and fight on 3D arenas. The selection of characters has been expanded in the director's edition with another fighter - Kabuto, the right hand of Orochimaru, who is one of the greatest enemies of Naruto. He is a playable character in Versus mode. All of the ninja warriors present in the game have different fighting styles and their own range of spectacular special attacks.In addition to free fights between any two characters, the game also features a story mode. This is where players can explore the universe of Naruto and take part in the most famous battles known from the manga. Naruto Shippuden: Ultimate Ninja Storm 3: Full Burst tells the story before the invasion of the Nine-Tails on Leaf Village, which is presented in the manga and anime as a retrospect. This way you can play as the Third Hokage who fights Kyuubi or the Fourth Hokage who stands against Toby. The Full Burst storyline has been extended by the story of Kabuto and Uchiha brothers. The elder brother, Itachi, gets free from the control of Kabuto and unites with Sasuke to defeat the enemy. Some of the events presented in the game do not coincide with those of the series or the original comic.Naruto Shippuden: Ultimate Ninja Storm 3: Full Burst for PC, PS4 and etc. expands the gameplay by one hundred completely new missions, many of which are completely unique. For the clothes lovers the developers have prepared 38 characters costumes, previously available only as part of a DLC for console releases. Extras in the director's cut are also available in a separate package for owners of a standard edition of the game on PlayStation 3 and Xbox 360.Developers have again used a proven graphic style. The anime-styled cel shading technique perfectly imitates the charm of Japanese animation. As a result, players have an impression of watching another episode of their favorite TV series. In Full Burst edition the developers put the bar even higher, by refreshing and improving the cut scenes with new special effects. Skip to content Naruto Shippūden: Ultimate Ninja Storm 3 is a game developed by CyberConnect2 and published by Namco-Bandai games for the Xbox 360 and PlayStation 3. It was released on March 8th 2013 in Europe, March 5th in North America, and was released on April 18th in Japan. An enhanced edition called "Full Burst" was released on October 24th 2013 for PC and Steam. The game starts with a flashback from the beginning of the Nine-Tailed Demon Fox's Attack and then starts with the Five Kage Summit arc, ending with an alternate turn of events in the Fourth Shinobi World War. In Europe, the game is available in a "Will of Fire Edition" and "True Despair Edition". An enhanced re-release was bundled in Naruto Shippūden: Ultimate Ninja Storm Trilogy/Legacy for PlayStation 4, Xbox One, and Microsoft Windows. The game was once again re-released for the Nintendo Switch on April 26, 2018. Gameplay[] A limited time download was available for Naruto, which allowed players to use Goku's classic turtle gi from Dragon Ball Z. Namco Bandai stated that the game would feature a 'more profound' story and a combat system that is 'aimed to further evolution'. Other than the usual form of Awakening, renamed Adversity Awakening, the game introduces a new element called Instant Awakening where players can go into awakening mode at any point during the battle, even in the middle of a combo. The downside of being in an Instant Awakened state is that it depletes a player's max chakra amount. If a player depletes their chakra capacity completely while in an Instant Awakening, they will have to wait for a period before being able to charge their chakra (though in Guy and Lee's case, they have self-inflicted HP drain instead for their Instant Awakenings). Characters who are awakened can now be grabbed or hit by a U2/Ultimate Jutsu, whereas trying to do so in the prior games forces a clashing recoil for both characters akin to an actual clash. Similar to the Naruto: Gekitō Ninja Taisen/Clash of Ninja Wii games akin to the stage transition mechanic, characters can now be knocked out of the ring, but in this game, unless a support character is sacrificed, this always results in an automatic loss of the match. Also, there is stage destruction in addition to ring outs. There is a new addition in the Team Attack System as the player can now use their support characters to get ready to charge and attack. Also, support characters now have health bars and once their health is depleted, the support player can no longer be used and their body remain on the stage lifeless for a few seconds. If the player has one support character, it has ten health bars. If the player has two support characters, each has five health bars. Boss battles also make their return to the game. The game also has the return of missions in Konoha during story mode. The story mode also features mob battles, similar to Naruto Shippūden: Ultimate Ninja Impact. There is a new system known as "The Ultimate Decision", where players are able to follow two different paths in the game which are the Legend and Hero paths. Legend path is mostly difficult in battles while Hero path is the opposite. Choosing a path gives a player good amount of points on the chosen path if the battle is completed. However, a majority of intricate mechanics that used to be in the games before this one have been somewhat nerfed and/or awkwardly balanced: Hitstun on all attacks are adjusted, including the air chakra dash which is made to be more angle-dependent. Thus, while it is still possible to loop a perfectly-performed downwards air chakra dash on an opponent endlessly provided if they cannot escape with a Body Replacement Technique (allowing for a large range of followups in all other cases), there are times the hitstun will fail to register and can cause the opposition to be able to block it far sooner than before if performed at an awkward angle. The original ninja dash also by this proxy no longer generates as much hitstun. A double jump is now added, which somewhat conflicts with the original ninja move input. A majority of chakra ninja tool throws that used to have knockdown, stunning and/or staggering hit effects have been severely nerfed, only inflicting the amount of hitstun akin to a standard ninja tool throw. Ninja item tags accessed with the D-Pad that inflict status effects no longer do so when blocked, unlike in Generations. Tilt/mid-ranged attacks can no longer cancel into a ninja move or a neutral jump, effectively nerfing some characters who relied on such moves. Both neutral jump and ninja move cancels (and likewise the Hollow Step) now occur immediately without buffering towards an animation's end. The Body Replacement metre now recharges slightly faster more. Characters can no longer customise their ninja item sets, and some ninja items have been removed. Some characters now have more notably-re-balanced frame data across their attacks, as well as questionable physics changes on attacks such as Pain's Shinra Tensei or moves with newly-added invincibility frames in their startup or in unexpected animation frames. All in-game hitboxes are replaced with generic mesh colliders, causing many more back hits to be present. A new mechanic called a "Relay" is added. Upon holding the close-range/basic attack button akin to the first Storm game's Ultimate Impact attack, the user jumps backward and flashes yellow (different from the Spark Cancel), spending chakra meter. Releasing the button from there causes them to break into a fast dash. Upon connecting with this dash, you are prompted to call one of your supports to trigger their close-range up string finisher (which skips over their intro-close-range/neutral string inputs entirely). Upon the said up string finisher being completed, you can then call the other support to trigger their air string to finish off the Relay. The said yellow spark during a Relay can be cancelled into a block/guard, as well as being able to cancel a close-range attack of any sort into a Relay itself. Development[] Naruto Shippūden: Ultimate Ninja Storm 3 was first announced by Namco Bandai Games in June 2012 in the manga magazine Weekly Shōnen Jump. With the official announcement, Yusuke Sasaki from Namco Bandai promised improvements regarding the fighting system and the story mode. CyberConnect2 CEO Hiroshi Matsuyama also promised the return of "epic boss battles" that were absent in Naruto Shippūden: Ultimate Ninja Storm Generations. In August 2012, CyberConnect2 started a new suggestion form in their official website, requesting players from all over the world their opinions regarding what they would like to see in Ultimate Ninja Storm 3 and upcoming Naruto games they would release. In July 2012, Comic-Con International, Namco Bandai Games America representatives confirmed plans for a Spring 2013 release in North America. In October 28, London MCM Expo, CyberConnect2 CEO Hiroshi Matsuyama announced a card edition, a poster, a Naruto DLC Goku costume, the original Naruto Storm 3 soundtrack, the Naruto Storm 3 game, a figurine by Banpresto, and a Naruto edition and a Sasuke edition. They also stated that those who pre-order will get five free downloadable costumes, including Armoured Naruto. This game is rated T for Teen. There is a "violent imagery" filter that can be turned on or off, for people under 13. In January 4, 2013, Hiroshi Matsuyama announced that there will be over 80 playable characters. In July 4, 2013, Naruto Shippūden: Ultimate Ninja Storm 3 Full Burst was announced by Namco Bandai Games Europe, containing material of the original with enhanced cinematics, all released DLC including the new "Final Episode of the Uchiha Brothers" DLC, which expands the game's story and adds Kabuto Yakushi's Sage Mode form to the character roster and 100 additional missions in the story. Owners of the console game will be able to download the new content as a DLC pack. On October 22, 2013, Naruto Shippūden: Ultimate Ninja Storm 3 Full Burst was released. Non-Canon Game Ending[] As the war was still on-going at the time, a non-canon ending to the story was made. Defeated, Tobi, Madara and Kabuto fall back, thus giving victory to the Allied Shinobi Forces. The Five Great Shinobi Countries shinobi return to their villages while Kage discuss on preparing for a counter-attack against Madara's group along with bettering the peace between them and their countries. Naruto is congratulated for his victory upon awakening from his battle with Tobi in Konoha and is spurred by the spirits of his parents to join his friends. Sasuke, however, leaves the Mountain's Graveyard to find Naruto. Playable Characters[] Character Awakening Mode(s) Additional Outfit(s) Naruto Uzumaki One-Tailed Form, Four-Tailed Form, Nine-Tails Chakra Mode Playable in Part I and Part II Sage Naruto Six-Tailed Form Hokage Costume Sakura Haruno Allied Shinobi Forces, Maiden's Anger Mode, Herculean Mode Playable in Part I and Part II Sai Allied Shinobi Forces, Fast Writing Mode Sasuke Uchiha Sharingan, Curse Mark Mode, Susanoo Mode, Susanoo Eternal Mangekyō Sharingan Mode Playable in Part I and Part II Sasuke Uchiha Taka Mangekyō Sharingan Mode Karin Angry Mode, Attracted Mode (against Sasuke) Suigetsu Hōzuki Water Arm Mode Jūgo Curse Mark Mode Shikamaru Nara Allied Shinobi Forces, Strategy Mode Ino Yamanaka Allied Shinobi Forces, Hundred Scattered Flowers Mode Chōji Akimichi Allied Shinobi Forces, Butterfly Mode Kiba Inuzuka Allied Shinobi Forces, Food Pills Mode Shino Aburame Allied Shinobi Forces, Beetle Mode Hinata Hyūga Allied Shinobi Forces, Byakugan Mode, Twin Lion Fists Mode Playable in Part I and Part II Gaara Allied Shinobi Forces, Brutal Sand Mode, Kazekage Mode Playable in Part I and Part II Temari Allied Shinobi Forces, Heavenly Fan Dance Mode Kankurō Allied Shinobi Forces, Salamander Mode Rock Lee Eight Gates Mode Playable in Part I and Part II Neji Hyūga Allied Shinobi Forces, Byakugan Mode Playable in Part I and Part II Tenten Allied Shinobi Forces, Bashōsen Mode Kakashi Hatake Allied Shinobi Forces, Sharingan Mode Young Kakashi White Light Blade Mode Obito Uchiha Sharingan Mode Yamato Wood Release Mode Might Guy Eight Gates Mode Asuma Sarutobi Flying Swallow Mode Reincarnated Hashirama Senju Wood Release Ninjutsu Mode Tobirama Senju Water Release Ninjutsu Mode Hiruzen Sarutobi Hokage Mode Minato Namikaze Yellow Flash Mode Jiraiya Sage Mode Orochimaru White Snake Mode Tsunade Herculean Mode Chiyo Chikamatsu Ten Puppets Mode A (Fourth Raikage) Raikage Mode Killer B Samehada, Gyūki Darui Black Lightning Mode Mei Terumī Mizukage Mode Ōnoki Tsuchikage Mode Mifune Samurai Mode Hanzō Salamander Mode Reincarnated Yugito Nii Reincarnated, Matatabi Yagura Karatachi Reincarnated, Isobu Rōshi Reincarnated, Son Gokū Han Reincarnated, Kokuō Utakata Reincarnated, Saiken Fū Reincarnated, Chōmei Madara Uchiha Rinnegan Mode Reincarnated Tobi Sharingan and Rinnegan Mode Masked Man, Fourth Shinobi World War Nagato Six Paths Mode Reincarnated Pain God Mode Konan Angel Mode Itachi Uchiha Susanoo Mode Reincarnated Kisame Hoshigaki Samehada Fusion Mode Hidan Jashin Ritual Mode Kakuzu Shinzo Mode Deidara C2 Dragon Mode Reincarnated Sasori Human Puppet Mode Kabuto Yakushi Chakra Scalpel Mode, Snake Mode Sage Kabuto (DLC/Full Burst) Twin Demons Mode Kimimaro Curse Mark Mode Zabuza Momochi Demon Mode Reincarnated Haku Ice Mode Reincarnated Danzō Shimura Released Seal Mode Support-Only Characters[] Fū Yamanaka Torune Aburame C Chōjūrō Ao Kurotsuchi Akatsuchi Story Mode Support Characters[] In certain boss battles, there are support characters with special skills that assist the player in their battle: Downloadable Content[] Costumes[] Pre-Order Costume North America/Europe Costume Pack In North America, the codes for this pack are given to those who are subscribing to Weekly Shonen Jump or Neon Alley. In Europe, those who pre-order the game receive all the costumes. School Uniform Pack (North America and Europe Only) This pack can be purchased for $1.99 at the PlayStation Store and 160 Microsoft Points at the Xbox Marketplace. Akatsuki Hats Pack (North America and Europe Only) This pack can be purchased for $0.99 at the PlayStation Store and 80 Microsoft Points at the Xbox Marketplace. Deidara (Straw Hat) Itachi Uchiha (Tsukuyomi) (Straw Hat) Kisame Hoshigaki (Straw Hat) Pain (Torn Cloak) Special Costume Pack (North America and Europe Only) This pack can be purchased for $2.99 at the PlayStation Store and 240 Microsoft Points at the Xbox Marketplace. Ninja Costumes + ROAD TO NINJA Pack (North America and Europe Only) This pack can be purchased for $0.99 at the PlayStation Store and 80 Microsoft Points at the Xbox Marketplace. Kakashi Hatake (Lightning Cutter: Double Lightning Quake) (Anbu costume) Yamato (Anbu costume) Jiraiya (Sannin Era costume) Tsunade (Sannin Era costume) Orochimaru (Sannin Era costume) Madara Uchiha (Before Death) Hinata Hyūga (Road to Ninja costume) Sasuke Uchiha (Five Kage Summit) (Road to Ninja costume) Swimsuit Pack This pack can be purchased for $1.99 on the PlayStation Store and 160 Microsoft Points at the Xbox Marketplace. Sakura Haruno Ino Yamanaka Hinata Hyūga Temari Sakura (Hello Kitty) This costume can be purchased for $2.99 on the PlayStation Store and 240 Microsoft Points at the Xbox Marketplace. Kage Hats Pack This pack can be purchased for $0.99 on the PlayStation Store and 80 Microsoft Points at the Xbox Marketplace. Gaara Danzō Shimura A Ōnoki Mei Terumī Individual Costumes (Japan Only) Most of the costumes that were released in bundles in North America and Europe are also available individually in Japan. Naruto Uzumaki (Sage Mode) (School Costume) Naruto Uzumaki (Tailed Beast Ball) (Cowboy, Pirate, Matador, Gondolier, Kimono, and Lederhosen) Sasuke Uchiha (Five Kage Summit) (Kimono) Sasuke Uchiha (Eternal Mangekyō Sharingan) (School Uniform, Napoleon Costume) Sakura Haruno (School Uniform, Hello Kitty) Kakashi Hatake (Fourth Great Shinobi War) (School Uniform) Tsunade (Swimsuit) Temari (Swimsuit) Ino Yamanaka (School Uniform, Swimsuit) Hinata Hyūga (School Uniform, Swimsuit) Full Burst[] The Full Burst content can also be downloaded on regular Storm 3 copies. The content contains all previous DLC, HD cinematics, 100 additional missions and the addition of Kabuto in Sage Mode to the character roster. The DLC was released with the physical game on October 22, 2013 in North America and Europe. Teams[] Parenthesis indicates what are the members of the teams: A–B Combo – A and Killer B Aburame clan – Shino and Torune Acknowledged Jinchūriki – Naruto (Tailed Beast Ball) and Killer B (Samehada) Adamantine Power – Hashirama and Tsunade Adorable Juniors – Kankurō (Everyday Clothes) and Sasori Aiming for Sasuke – Sakura, Ino, and Karin Akatsuki – any combination of Tobi, Kakuzu, Hidan, Sasori, Deidara (Alive), Kisame, Itachi (Alive), Konan, or Pain All Boys – Sai and Sasuke Animal Lovers – Kiba and Jūgo Apprenticeship Aspiration – Tsunade and Part I Sakura Artists – Sasori and Deidara A Battle With The Eyes – Sasuke (Five Kage Summit) and Danzō "Best Friends" – Naruto and Sasuke Blade Masters – Suigetsu and Zabuza Boys on the Battlefield – Minato (Jōnin), Kakashi (Boyhood), and Obito Brotherly Love – Sasuke ("Taka", Five Kage Summit, Eternal Mangekyō Sharingan) and Itachi Byakugan Users – Neji, Hinata, and Ao Camp Friends – Jūgo and Kimimaro Captives – Yamato, Tobi (Fourth Shinobi World War), and Kabuto (Snake Cape) Caterpillar to Butterfly – Chōji (Fourth Shinobi World War) and Asuma (Reanimation) Children of Prophecy – Naruto, Nagato, and Minato Chubby – Chōji and Akatsuchi Chūnin Exam Supervisors – Shikamaru and Temari Commando Unit – Sai (Fourth Shinobi World War) and Kankurō (Fourth Shinobi World War) Common Interests – Tobi (Fourth Shinobi World War) and Kabuto (Snake Cape, Sage) Complete Ino–Shika–Chō – Shikamaru (Fourth Shinobi World War), Chōji (Fourth Shinobi World War), and Ino (Fourth Shinobi World War) Contact – Naruto (Sage Art: Many Ultra-Big Ball Spiralling Serial Spheres) and Tobi Crash – Naruto (Tailed Beast Ball) and Tobi (Fourth Shinobi Ninja War) Curse Mark – any combination of Jūgo, Sasuke (Kirin/Chidori True Spear), Part I Sasuke, or Kimimaro Dangerous Characters – Kisame and Itachi Duo of Fate – Masked Man and Minato Eat or be Eaten – Kisame and Killer B Entrusted Conviction – Mifune and Hanzō Eternal Friends – Shikamaru and Chōji Eternal Rivals – Kakashi and Guy Eternal Strife – Madara and H

friends because it will be a real pleasure to see many people enjoying it. 1-First Of All Download The PSP Emulator From The Playstore 2-Download The ISO MENU Using Any Browser 3-Download Any RAR Extracting App From Playstore 4-Extract The Game & The Texture With The App 5-After extract copy Texture folder [ULJS00236] 6-Finally Move The ULUS10518 Folder To The Folder Name PSP/TEXTURES GameNaruto Ultimate Ninja ImpactPlatfromAndroid & Ios.Size600MB.Android version nedd it5.1 and higher.Update of the gameDec 28, 2019.Developer of the gameBANDAI NAMCO Entertainment Inc.Ram2GB.ProccesorQuadcore or better Snapdragon.File TypeISO.Game VersionN/a.Battery3500mAhRom16GB View all games Recent Releases View all recent releases Upcoming Releases View all upcoming releases Naruto Shippuden: Ultimate Ninja Storm 3, known in Japan as Naruto Shippūden: Narutimate Storm 3 (Japanese: NARUTOナルト 疾風伝 ナルティメットストーム3, Hepburn: Naruto Shippūden: Narutimetto Sutōmu 3), the fourth installment of the Ultimate Storm series, is a fighting game developed by CyberConnect2 as part of the Naruto: Ultimate Ninja video-game series based on Masashi Kishimoto's Naruto manga. It was released for PlayStation 3 and Xbox 360 by Namco Bandai Games on March 5, 2013 in North America, March 8, 2013 in Europe, and April 18, 2013 in Japan. The story focuses on the conflict between ninjas from all the villages and the terrorist organization known as Akatsuki as a world war starts between the groups. Its gameplay retains elements of Ultimate Ninja Storm 2 (such as quick time events), adding hack and slash scenarios and options to increase battle difficulty. On July 4, 2013 Naruto Shippuden: Ultimate Ninja Storm 3 Full Burst was announced, available in a retail pack or downloadable add-on. Developer CyberConnect2 called it a "director's cut" version of the original Storm 3. The game has a number of additions, including enhanced cinematics, all-but-two of the previously-released DLC costumes, more missions and one playable character, and an additional chapter in story mode. No options that deviate from RPCS3's default settings are recommended for this title. For the complete list of games tested with RPCN, please check the RPCN Compatibility List. Game Version RPCS3 Version Connects? Create/Join lobbies? Match with others? Online features working? Requires custom servers? Notes 1.04 N/A Yes Yes Yes Yes Not required Share — copy and redistribute the material in any medium or format for any purpose, even commercially. Adapt — remix, transform, and build upon the material for any purpose, even commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution — You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike — If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions — You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. ROMS Unlocked allows you to emulate your favorite old games free of cost. Browse Naruto is one of the most popular Shounen anime of all time. Naturally, there're dozens of Naruto games across various genres, believe it! We're running down the list of Naruto entries available worldwide. Therefore, we're not considering titles that have never premiered outside of Japan. For example, the franchise's first game is Naruto: Gekitou Ninja Taisen, only available in Japan. It belongs to the Saikyou Ninja Daikesshu series, which we know as Naruto: Clash of Ninja and Naruto: Ninja Council. Most Naruto games are 2D fighting titles. The most iconic series is Naruto Ultimate Ninja storm by CyberConnect2 (also creators of the Demon Slayer game). Either way, here're the Naruto games we found available outside of Japan: Naruto: Clash of Ninja series – 5 games Naruto: Ninja Council Series – 7 games Naruto: Ninja Destiny – 2 games Naruto: Path of the Ninja – 3 games Uzumaki Chronicles – 4 games Naruto: Ultimate Ninja – 15 games Others – 5 games The total is 41 Naruto games. The first worldwide Naruto game is Clash of Ninjas. It debuted a year after the anime's debut, taking events and inspirations from the manga. It premiered for GameCube in 2003. This is a 1v1 2D fighting game with 3D backgrounds. Players could pick characters from the manga or the show and fight against each other. It also has a single-story mode where you follow the event of the series through dialogue and fights. Ninja Council debuted in 2003 for Game Boy Advance. It's a single-player game that loosely follows the Chunin Exam arc. This is an action platformer that follows a character through 2D environments. Along the way, you collect items, defeat enemies, and reach the end goal. Additionally, players could collect scrolls on the maps. They enable special abilities at the cost of Chakra. Naruto: Ultimate Ninja (PS2 Gameplay) The first game in the popular Ultimate Ninja series debuted in 2003 for PlayStation 2. However, it became available outside of Japan in 2006. The series brings a more complex 2D battle system. Characters can block, dodge, perform Jutsus, combos, and more. That said, the game has a story mode and a versus mode. The story has dialogues, cut-scenes, and battles around the Chunin Exam era. Then, the versus mode allows players to fight against the AI or another player. The Clash of Ninja Sequel debuted in 2003 for GameCube in Japan. For the rest of the world, the title became available in 2006. Clash of Ninja 2 brought 26 characters from Ninja Academy and Chunin Exam arcs. It also has features players can unlock by completing tasks and earning in-game currency. The Ninja Council follow-up debuted in 2004 for Game Boy Advance. A European version debuted for Nintendo DS in 2005. Like the previous entry, it's an action 2D platformer leaning into the beat 'em-up genre. Playable characters are Naruto, Sasuke, Sakura, and Rock Lee. It loosely follows the anime events up to the Tsunade arc. Path of the Ninja debuted for Game Boy Advance in 2004. It opens up a JRPG series where you play with Naruto as the lead of a party. Characters can move across multiple scenarios to follow a long single-player campaign. The story comes through cut-scenes, dialogue, and turn-based battles. The next entry in the fighting game series debuted in 2004 for PlayStation 2. However, it premiered in North America and Europe in 2007. The game replaces the arcade single.-player campaign with an RPG mode. You play through the original events up to episode 96. Another novelty is how the game allows you to choose any character to support Shinobi. Ninja Council 3 premiered for Nintendo DS in 2005. It's another action side-scroller with Ninjas and animals as common enemies. It has similar gameplay as the last titles in the series. However, the missions happen on small maps, and the touch screen showcases the map and offers means to perform Jutsus. Lastly, it adds boss battles. Uzumaki Chronicles debuted for PlayStation 2 in 2005. It's the first Naruto game for the Sony home console. Unlike the other games, it's a 3D action platformer. The title follows an original plot. It's about completing missions with different characters, some of which are part of the main quest. As usual, you complete these tasks by 1v1 fighting, and some of these battles are against bosses like Gaara or Orochimaru. The next entry debuted in 2005 for PlayStation 2 as well. It has a larger character rooster compared to the previous entry, equipable items, and equipable Ultimate Jutsus. The installment also introduces temporary transformations (like Rock Lee's Inner Gates) and Jutsu clashes. As for the single-player, it expands the RPG elements with items, cut-scenes, and summons. However, there're no support characters anymore. Because of translation issues, the first part of the Ultimate Ninja Heroes series debuted after the sequel. That said, Heroes 2 debuted in March 2006 for PSP. It has similar gameplay to previous Ultima Ninja titles, but it's easier to learn. Also, it has an original story where Naruto and others fight across 130 levels of a haunted castle. Ninja Destiny debuted in 2006 for Nintendo DS. It has two game modes, battle and single-player. The first is free fighting against the AI with unlocked characters. The campaign follows the events of the Chunin Exam through dialog, cut-scenes, and battles. Ultimate Ninja 4 debuted for PlayStation 2 in 2007 (Japan) and 2009 (worldwide). It introduces Naruto Shippūden characters and events, with over 52 playable characters. Also, it covers up until the Gaara Rescue arc, but it also has some filler events. The graphical style changes to imitate the anime look. Also, the single-player campaign, the Master Mode, expands the RPG features. Players can explore the massive Naruto world on multiple semi-open maps, plus a sandbox design to complete the missions. Ninja Heroes debuted in 2007 for PSP. It's a scaled-down port or version of Naruto: Ultimate Ninja 2. For novelties, the game has a 3v2 battle system. The first team to defeat all of the enemies gets the victory. Uzumaki Chronicles 2 debuted in 2007 for the PlayStation 2. It's similar to the previous entry in the series. The game follows an original story as well. Naruto, Sakura, and Kakashi travel to a nearby village to save from new invaders. So, you play in 3D environments where you can collect items, defeat enemies, and defeat bosses. Ubisoft made Rise of a Ninja. Rise of Ninja debuted in 2007 for Xbox 370. It's an action-adventure title within the Naruto franchise and the first Naruto game made by a non-Japanese studio. The title has two game modes. The first is a 1v1 2D combat scenario; the second is an RPG mode where Konoha is the main hub for various missions. The story alternates the two modes and follows the series until the Invasion of Konoha arc. Then, it delivers a 3D action platformer gameplay, 1v1 brawls, and minor character progression. Three other Clash of Ninja games debuted in Japan. Finally, Clash of Ninja Revolution became available worldwide in 2007 for the Nintendo Wii. The game covers the Chunin Arc and the Search for Tsunade arcs. Then, it brings improved gameplay, new characters, and Nunchuk controller schemes. Naruto Shippūden: Ultimate Ninja 5 (PS2 Gameplay) The next entry of the Ultimate Ninja series debuted in 2007 for PlayStation 2. It has 62 anime characters and follows the Kazekage Rescue and Sasuke arcs. It's very similar to previous entries in the series. One of the few additions is "assist characters." You choose them and call them during the battle for extra damage. Certain assist combinations create unique combos. Lastly, the story mode allows players to control other characters like Sakuna and Kakashi. Ninja Destiny 2 debuted in 2008 for Nintendo DS. Like the previous game in the series, it follows the events in the game with a story mode and a free battle mode. The title has Naruto: Shippūden characters and follows the initial arc of the anime series. Path of the Ninja 2 is the next entry of the turn-based JRPG. It debuted in 2008 for the Nintendo DS. The game features similar gameplay as before. However, it follows an original story, and you control the Team 7 Shinobis. The next international entry in the Clash of Ninja series debuted in 2008 for Nintendo Wii. Compared to previous series' games, it has a story mode with an original story, right after Sasuke Uchiha betrays Konoha. There're also other gameplay modes and about 10 missions for each of the 30 characters. Ultimate Ninja Storm story mode focuses on Ninja Academy and the Chunin Exam. The opening title of the Ultimate Ninja Storm series by CyberConnect debuted for PlayStation 3 in 2008. It's currently available for PS4, Xbox One, Windows, and Nintendo Switch. Ninja Storm evolves the Ultimate Ninja gameplay with 3D environments, anime-like graphics, and a camera movement that smoothly follows character movements. Also, it introduces the "Awakening Mode," a transformation that becomes available at low health. The Broken Bond debuted for Xbox 360 in 2008. It's a Ubisoft fighting game, a sequel to Rise of a Ninja. This game follows the Search for Tsunade and Sasuke Retrieval arcs. You play it through similar mechanics as before, via 2D combat, 3D platforming, and Konoha as the main hub. The next Ninja Council installment is an action-based story-driven game. It debuted for the Nintendo DS in 2007. The story follows the start of Naruto: Shippūden is an action 2D platformer. The events lead to Naruto, Sakura, and Chiyo rescuing Gaara from Akatsuki. Akatsuki Rising debuted in 2009 for the PSP. The game has 17 anime characters, including Akatsuki members. It has fast 3D battles where each character has its own style and Jutsus. There's also a versus mode and a co-op mode. Lastly, the story mode has 10 chapters across original and series events. Naruto Shippuden: Clash of Ninja Revolution 3 – November 2009The fight worldwide available Clash of Ninja game debuted for the Nintendo Wii in 2009. The title covers the Kazekage Rescue arc and has 40 playable characters. It also introduces multiplayer matches, co-op fights, Latent Ninja powers, and a new combat system. For example, players can perform a special attack with their teammates. Dragon Blade Chronicles debuted in 2009 for the Wii in Japan. It reached international markets in 2010. In essence, it celebrates the 10th anniversary of the Naruto anime. The game features a free-roaming hack&slash gameplay. However, it uses similar graphics and character models as the Clash of Ninja series. Lastly, the original story revolves around dragons protecting an ancient power from the villain Kuroma Tatsuhiro. The game debuted in 2009 for PlayStation Portable. It has 50 characters, two of which are original. The game features a unique story arc, as well as versus battles. Like the previous Ninja Hero games, it has a 2D combat with block, dodge, chakra, Jutsu, and combo mechanics. Shinobi Rumble debuted for the Nintendo DS in 2010. It follows similar mechanics as previous games, although it overhauls the story mode. The campaign follows 21 chapters you can play with manga and anime characters. These are parallel and secret missions; most of them are unique to the game. Also, as you progress through the story mode, you'll unlock secret Jutsus and characters. Kizuna Drive debuted in 2010 for PSP. It brings back similar gameplay as previous games in the series and game modes. Nevertheless, the title follows an original story. The titular character travels to a village to defeat powerful enemies in a story mode with over 60 chapters. Tekken character Lars Alexandersson is available as a playable guest character. The next fighting game by CyberConnect 2 debuted in 2010 for PlayStation 3. It's currently available for PS4, Xbox One, and Windows. The story mode features Naruto Uzumaki fighting against Akatsuki members across nine chapters. Other than that, it retains the elements of the previous Ninja Storm game, with new combos, Jutsus, and unlockable Ultimate Jutsus. Lastly, support characters come back with new mechanics. First, supports can Guard, Attack, or do both as the Balanced choice. Players can either summon the support or act for themselves to perform an offensive, defensive, or balanced ability. Naruto vs. Sasuke debuted in 2008 for Nintendo DS. As the Clash of Clan series, it adds special tag-team attacks. Also, the game made the character models smaller, so there's more action on the screen. Lastly, it had new characters and side missions. The last entry in the Ninja Council series debuted in 2011 for Nintendo 3DS. It's a side-scrolling adventure game with 2.5D graphics. The protagonist is Naruto Uzumaki, and the story follows his training in Mount Myōboku all the way to an original war story arc. It debuted for PlayStation Portable in 2011 and has similar gameplay as previous Ninja Heroes games. The title covers the events from the Kazekage Rescue arc to the Five Kage Summit Arc. Across the campaign, you'll face boss battles, rush battles, and 1v100 battles- There's also a multiplayer mode and a versus mode with 26 playable characters. It debuted in 2012 for PlayStation 3 and Xbox 360 as part of the Ultimate Ninja series. The title features characters from two incarnations of the anime series, as their younger and older versions. Then, the gameplay became faster and more complex. Additionally, the title adds collectible cards and an original storyline by Studio Pierrot (Naruto animators). Powerful Shippuden debuted for Nintendo 3DS in 2012. It's based on the Naruto spin-off manga Rock Lee no Seishun Full-Power Ninden. It features 2D battles with "Chibi" designs, cutesy character models. The story follows Naruto and Rock Lee on a series of missions alongside their masters. The game debuted for PlayStation 3 and Xbox 360 in 2013. It's also available for PS4, Xbox One, Windows, and Nintendo Switch (HD remaster). First, it packs a story mode that focuses on Naruto fighting against Akatsuki members and the Great Ninja War. The campaign leans into the hack & slash genre and adds quick-time events and complex box battles. Then, the gameplay brought 80 playable characters (young and older version), seven support characters, and an overhauled battle system. The game became faster and focused on dodges, blocks, guards, and swapping places with a wood chunk. Also, the item system adds ways to buff, heal the player, or damage the opponent. Series creator Masashi Kishimoto designed Mecha-Naruto. The next entry debuted in 2014 for PS4, Xbox One, and Windows. In 2020, it premiered for Nintendo Switch as well. This title further revamps the Ultimate Ninja fighting system. So, it delivers counterattacks, guard breaks, team-tag special skills, and a Mecha-Naruto character. Similarly, it has a tournament game mode where players can fight against three AI fighters in a Battle Royale. The story mode follows three original stories. The first campaign follows Obito, Yahiko, and Nagato during the organization's first days. The second part of the story tells the death of Shisui Uchiha. The last part of the story follows Naruto's mother, Kuchina, interacting with young Obito and Minato. The anime concluded its canon story in October 2016. The last entry of the Ultimate Ninja Storm series debuted in 2016 for PS4, Xbox One, and Windows. The story follows Naruto and Sasuke during the Fourth Shinobi World War arc. Both unite to defeat Obito, Madara, Kabuto, the Bijuu, and eventually Kaguya. As before, there're boss fights, hack & slash scenes, cut-scenes, and quick-time events. It has similar gameplay as Ultimate Ninja 3. A subsequent expansion, Road to Boruto, added Boruto alongside other characters of the anime sequel. Ninja Voltage debuted for iOS and Android. It's an action RPG with strategy elements based on Naruto and Boruto anime. The gameplay is about infiltrating other players' bases for combat. Additionally, players can create their own forts with traps, defensive options, and similar. Naruto to Boruto debuted in 2018 for PS4, Xbox One, and Windows. It's the first full multiplayer game in the Narutoverse. The game brings back the franchise to consoles with completely new mechanics. It allows players to create their Shinobi, choose one of the 4 "roles," skills, and apparel. Combat is free format, fluid, and smooth. Then, you can use the avatar to join PvP arenas. The gameplay can be fun, but the game is barebones outside of the multiplayer mode. For example, some missions allow your character to become a Chunin and then a Jounin. Naruto: Clash of Ninja 1 – April 2003 Naruto: Ninja Council – May 2003 Naruto: Ultimate Ninja – October 2003 Naruto: Clash of Ninja 2 – December 2003 Naruto: Ninja Council 2 – April 2004 Naruto: Path of the Ninja – July 2004 Naruto: Ultimate Ninja 2 – September 2004 Naruto: Ninja Council 3 – April 2005 Naruto: Uzumaki Chronicles – August 2005 Naruto Ultimate Ninja 3 – December 2005 Naruto: Ultimate Ninja Heroes 2: The Phantom Fortress – March 2006 Naruto: Ninja Destiny – December 2006 Naruto Shippūden: Ultimate Ninja 4 – April 2007 Naruto: Ultimate Ninja Heroes – August 2007 Naruto: Uzumaki Chronicles 2 – September 2007 Naruto: Rise of a Ninja – October 2007 Naruto: Clash of Ninja Revolution – October 2007 Naruto Shippuden: Ultimate Ninja 5 – December 2007 Naruto Shippūden: Ninja Destiny 2 – April 2008 Naruto: Path of the Ninja 2 – October 2008 Naruto: Clash of Ninja Revolution 2 – October 2008 Naruto: Ultimate Ninja Storm – November 2008 Naruto: The Broken Bond – November 2008 Naruto Shippuden: Ninja Council 4 – June 2009 Naruto Shippūden: Legends: Akatsuki Rising – September 2009 (Uzumaki Chronicles Series) Naruto Shippuden: Clash of Ninja Revolution 3 – November 2009 Naruto Shippuden: Dragon Blade Chronicles – November 2009 Naruto Shippuden: Ultimate Ninja Heroes 3 – December 2009 Naruto Shippuden: Shinobi Rumble – April 2010 (Ninja Council series) Naruto Shippūden: Kizuna Drive – July 2010 (Uzumaki Chronicles series) Naruto Shippūden: Ultimate Ninja Storm 2 – October 2010 Naruto Shippuden: Naruto vs. Sasuke – November 2010 (Ninja Council series) Naruto Shippūden 3D: The New Era – May 2011 (Ninja Council series) Naruto Shippuden: Ultimate Ninja Impact – October 2011 Naruto Shippuden: Ultimate Ninja Storm Generations – February 2012 Naruto Powerful Shippuden – November 2012 Naruto Shippuden: Ultimate Ninja Storm 3 – March 2013 Naruto Shippuden: Ultimate Ninja Storm Revolution – September 2014 Naruto Shippuden: Ultimate Ninja Storm 4 – February 2016 Naruto x Boruto: Ninja Voltage – 2017 Naruto to Boruto: Shinobi Striker – August 2018